

Tips and Tricks



How do I use the different statuses correctly?

Status	Description	Appears in convocation	Visible on player platform	Remarks
Temporary	Player is ready for play but not yet definitely called up.	Yes	No	Temporary players appear in the squad as operational players. Therefore our tip for a clean line-up: Once the definitive line-up has been determined, all players with the status "temporary" should be set to "healthy" or "excused". * More about the "temporary" status on the next pages.
Temporary !	Confirmation of attendance sent to players *	Yes	Yes (answer required)	
Temporary !	Player has confirmed presence *	Yes	Yes (not yet called up)	
Healthy	Player is operational	Yes	Yes	This is the normal status when a player is lined up or called up. His participation is expected.
Sick	Player is ill and not operational	No	Yes	The player can give a reason. This will be shown to the coach with a speech bubble.
Excused	Player is excused for the game / practice	No	Yes	The player can give a reason. This will be shown to the coach with a speech bubble.
Injured	Player is not operational	No	Yes	The player can give a reason. This will be shown to the coach with a speech bubble.
Scratched	Player is not scheduled for game / practice	No	No	The game / practice is not statistically evaluated
Reserve	Player is scheduled for the game / training as a replacement (on call)	No	No	
Suspended	Player has a suspension	No	No	
Internal Suspension	Player has a internal suspension	No	No	
Unexcused	Player did not appear at the game / practice without excuse	No	No	Status can only be changed after the game / practice by the coach

GENERAL: The "temporary" status in the games

My Ice Hockey **gives you two ways** to get players convocate via the "temporary" status:

Option 1: Players are called up without further inquiry

With this option, the coach will set the players to "temporary" status and **will NOT send out a request attendance confirmation**. The players do not yet see this game in their schedule. When the match or squad is fixed, the coach changes the status to "healthy". The players see the game and are called up.

Option 2: Players can sign in or sign out

With this option, the coach **asks the players via email and/or push message** if they want/can participate in the game. The player must actively confirm this request. The exact procedure is shown on the next page.



OPTION 2 - STEP-BY-STEP PROCEDURE: How do I work with the "temporary" status?

Step 1: Create game

Coach: Click on "Not visible to players on player platform (status=temporary)".


Player: Does not see the game yet.

- ☒ Add presence of players and staff
- ☒ NOT visible to players on player platform (status=temporary)

Add

Step 2: Send attendance request

Coach: Send a request to the players via  icon.

Player: Now sees the game in his game list (with status ). He can confirm his presence for this game via player platform or mobile app - or not.

Step 3: Wait for player feedback

Coach: Sees the commitments by the green color of the "temporary" status. Players who have cancelled for this game appear under "additional players".

PlayersStaff

Show 100 entriesSearch:

<input type="checkbox"/>	Lic	#	SPC	Pos	Name	P1	P2	Status	Rating
<input type="checkbox"/>	A				Brigham Charlie			Temporary !	+
<input type="checkbox"/>	A				Colombin Lucas			Temporary !	+
<input type="checkbox"/>	A				Farzaneh Youssef			Temporary !	+
<input type="checkbox"/>	A				Gmür Florent			Temporary !	+
<input type="checkbox"/>	A			F	Snow Jon			Temporary !	+
<input type="checkbox"/>	B	69		D	Serpinha Pedro	C	C	Temporary !	+

Showing 1 to 6 of 6 entries

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OPTION 2 - STEP-BY-STEP PROCEDURE: How do I work with the "temporary" status?


Step 4: Assemble team (1/2)

Coach: Players who are available for the game ("green") can - if desired - be called up for the game. Set the status for these players to "healthy".

Player: Is now convocated.

Step 5: Assemble team (2/2)

Coach: Players who are ready to play (green), but were not called up, should keep the "temporary" status. If there are still deregistrations in the squad, the coach has the possibility to nominate some of the players who are ready to play (set status to "healthy").

Player: As long as the coach has not called up the available player, his status remains . If the player is no longer available, he can set the status to "excused" himself.

Step 6: Matchday

Coach: Once the definitive line-up has been determined, all players with the status "temporary" should be set to "excused". Reason: Otherwise they will appear in the line-up.

OPTION 2: For which situations is the "temporary" status useful?

Additional players

With the "temporary" status you have the possibility to get **feedback from additional players**. If you work with the "temporary" status, you always have an overview of which of the additional players are still available. This allows you to react if there is a short-term change in the players you have called up. You can now call up an additional player who has declared himself ready to play.

All players must "sign in"

Set all players to "temporary" for each game and **send everyone a request to confirm their presence**. This means that for each game all players must always declare themselves ready to play (or not). You as a coach can then choose between all players ready to play and create the line-up. And: in case of short notice cancellation, you know who would still be available and can nominate them accordingly.

Subsequent confirmation of attendance

If in a first step the presence request was rejected by the player (status set to "excused"), the player appears at the coach under "additional players". **If the player is able to participate after all**, he cannot set the status to "healthy" himself. However, he can confirm the attendance request afterwards.

The player still appears under "additional players", but his status is now highlighted in green.

Excused !



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